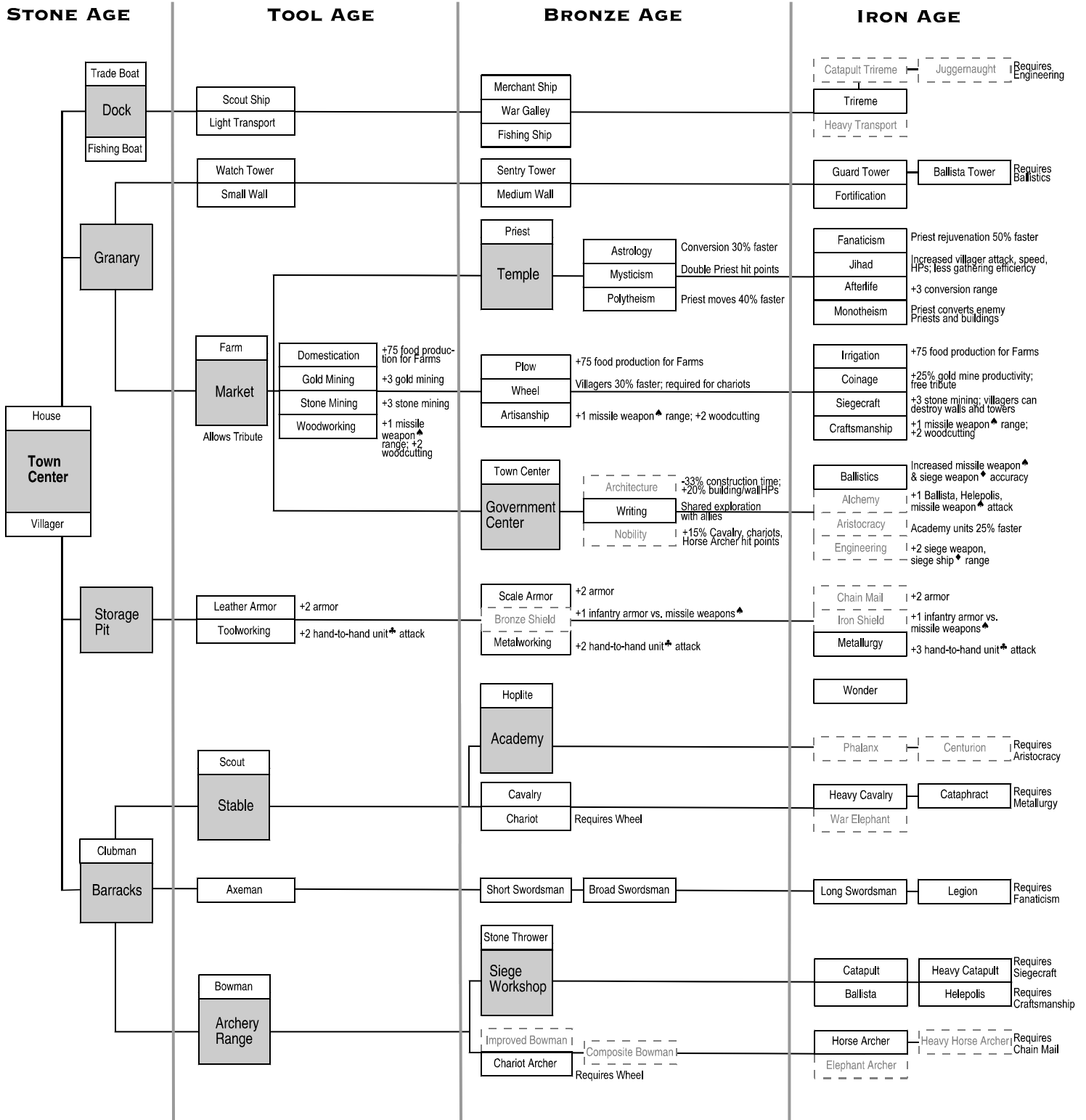


ASSYRIAN

- +40% Archery Range unit fire rate.
- Villagers 30% faster.



◆ Siege weapons/siege ships: Stone Thrower, catapults, Ballista, Helepolis, Catapult Trireme, Juggernaught.
 ▲ Missile weapons: Archery Range units, towers, Scout Ship, War Galley, Trireme.
 ♣ Hand-to-hand units: Barracks, Academy, Stable units (except War Elephant).